



Certification
EN 358:2018
EN 361:2002
EN 813:2008



V85 ECLIPSE

Does a rope access harness have to look like a sports harness? Or rather like an industrial harness? The silhouette and proportions of the new ECLIPSE demonstrate the precision and functionality of this new version.

- 1 The frontal chest anchorage ring is optimally positioned and intuitively accessible.
- 2 The aluminum-forged ring is positioned as close as possible to the users center of gravity. This allows best freedom of movement and relaxed working in the rope.
- 3 A continuous webbing connects the upper with the lower part of the harness. This saves weight and brings much flexibility.
- 4 The Croll type chest ascender with a DELTA screw-link is available as an accessory. The Croll is fitted to the harness with a narrow webbing strap (supplied), fixed to the rear part of the central webbing with an adjustable mini sliding buckle. Thus, the chest ascender stays always in the right position and close to the body.
- 5 Asymmetrical **Cobra**® click buckles ensure optimal functionality with a large safety factor.
- 6 By optimizing the webbing design and the leg padding, much comfort could be gained in the crotch area.
- 7 High-tech webbings with high breaking loads and wear resistance are used. They are **TEFLON**® or **NANODIRT**® coated- against the penetration of dirt, oil or grease. Some come impregnated with silver ions, which have an antibacterial and antifungal effect.
- 8 The carefully designed and calculated seam patterns, precisely sewn on state-of-the-art CNC machines, offer maximum safety and an increased service life of the **ECLIPSE** up to 10 years.
- 9 The multi-layer asymmetrical **EVO-III** back padding is perfect anatomically shaped and provides highest comfort. The internal 3D fabric as well as its shape allow a good removal of the heat generated here.
- 10 The shoulder pad is made of breathable, perforated foam material and is optimized for easy movements in the neck area.
- 11 A Walkie Talkie can be attached here.